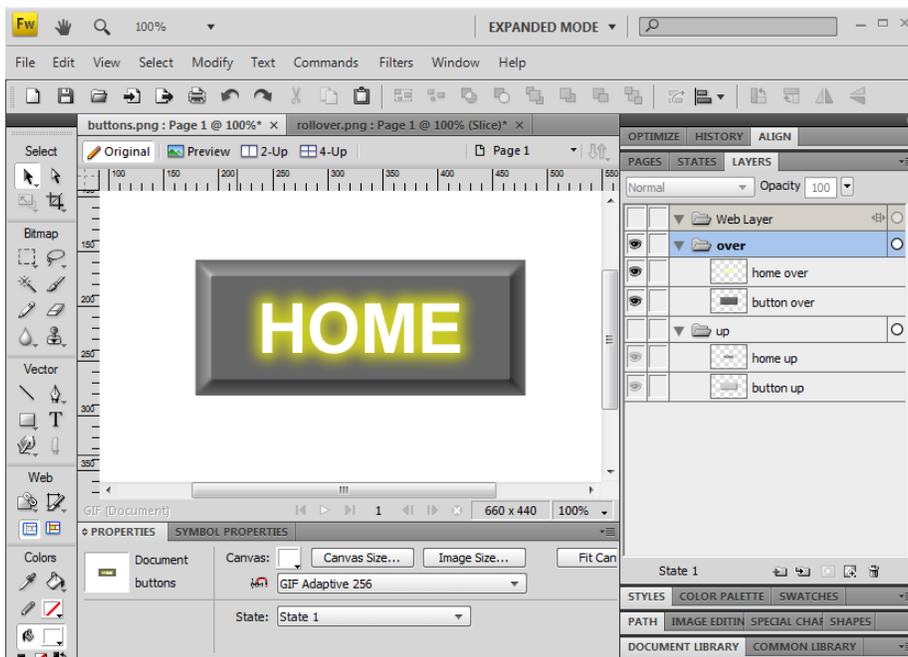
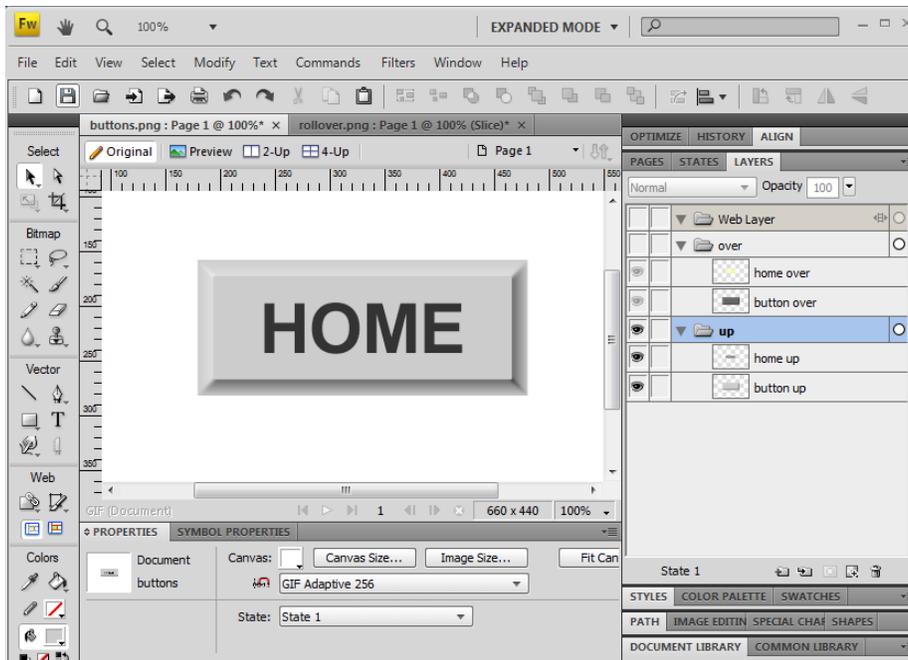


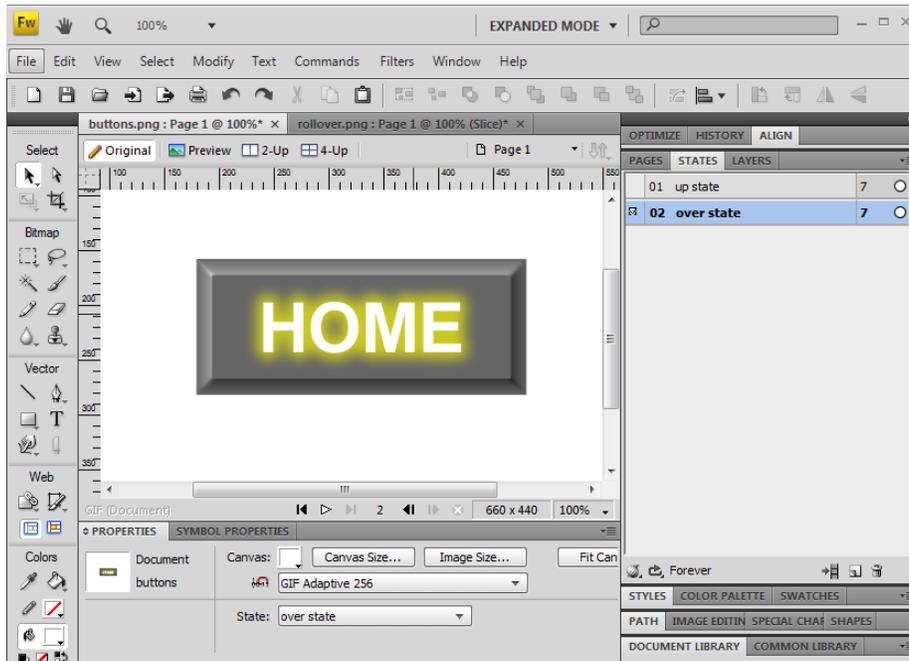
Rollover Buttons in Fireworks CS4

1. Start **Fireworks** and create a new document with the default size of 660x440. Save the file as **buttons.png** inside a new folder.
2. Create two buttons in two separate layers defined as *up* and *over*. Note the difference Fireworks makes between *layers* and *images*. Make sure your buttons are in the same location in both layers.
3. In the example below, the buttons shape has an *inner bevel edge sloped filter* applied.

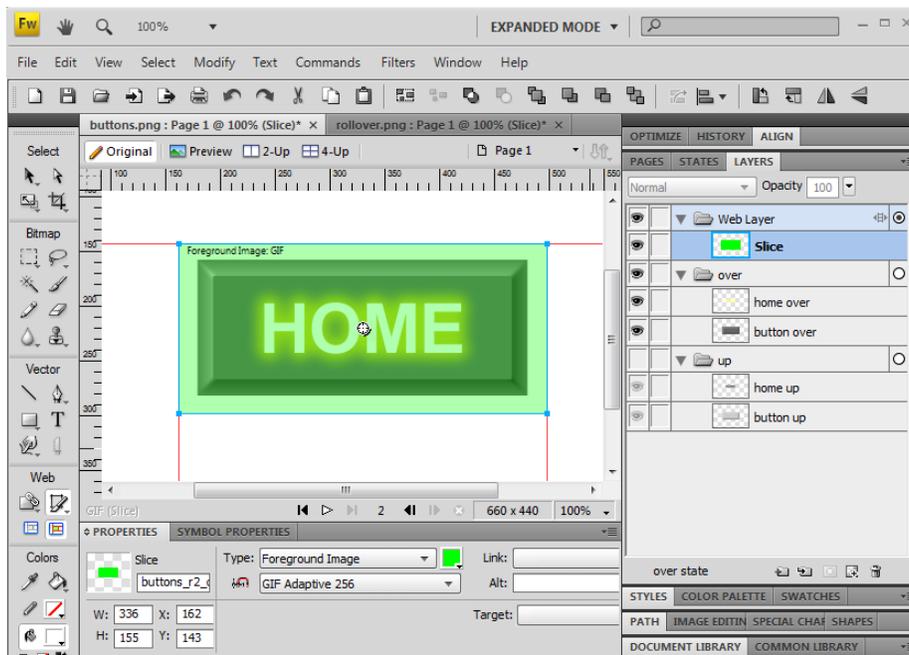


Rollover Buttons in Fireworks CS4

4. Turn on visibility for the *up* layer and turn off visibility for the *over* layer.
5. In the **states** panel, rename the state as *up state*.
6. Duplicate the state, rename it to *over state*.
7. Turn off visibility for the *up* layer and turn on visibility for the *over* layer.

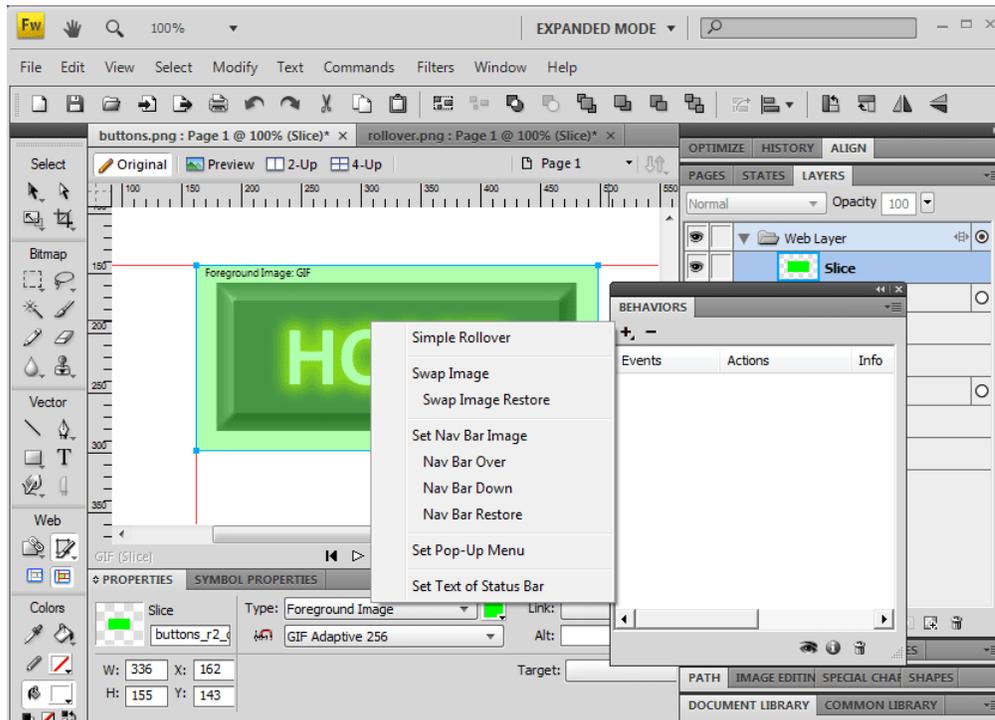


8. Toggle between states to manually see the rollover action.
9. Create a **slice** around the button. Note the new web layer image.



Rollover Buttons in Fireworks CS4

10. Click on the slice and open the **Behaviors** panel. Click on the '+' button and choose **Simple Rollover**. Click on **OK**.



11. Save your work.

12. Choose **File>Export** to create an html page and the rollover images (accept the defaults).

13. Test your work.